

**PUNJABI UNIVERSITY REGIONAL CENTRE FOR IT &
MANAGEMENT, MOHALI**

Computer Science

M. TECH.(COMPUTER SCIENCE AND ENGINEERING)

(Course Outcomes)

Program Name: M. TECH.(COMPUTER SCIENCE AND ENGINEERING)	Program Code: MCSM2PUP
---	-------------------------------

Course Name: OBJECT ORIENTED PROGRAMMING USING C++	Course Code: MCSM1101T
Course Outcomes: On completion of this course, the students will be able to • Write, compile and debug programs in C++language. • Use different data types, operators and console I/O function in a computer program. • Design programs involving decision control statements, loop control statements and case control structures. • Understand the implementation of arrays, pointers and functions and apply the dynamics of memory by the use of pointers. • Comprehend the concepts of structures and classes: declaration, initialization and implementation. • Apply basics of object oriented programming, polymorphism and inheritance. • Use the file operations, character I/O, string I/O, file pointers, pre-processor directives and create/update basic data files.	

Program Name: M. TECH.(COMPUTER SCIENCE AND ENGINEERING)	Program Code: MCSM2PUP
Course Name: OPERATING SYSTEMS	Course Code: MCSM1102T
Course Outcomes: On completion of this course, the students will be able to • Explain basic operating system concepts such as overall architecture, interrupts, APIs, user mode and kernel mode. • Distinguish concepts related to concurrency including, synchronization primitives, race conditions, critical sections and multi-threading. • Analyze and apply CPU scheduling algorithms, deadlock detection and prevention algorithms. • Examine and categorize various memory management techniques like caching, paging, segmentation, virtual memory, and thrashing. • Appraise high-level operating systems concepts such as file systems, security, protection, virtualization and device-management, disk-scheduling algorithms and various file systems.	

Program Name: M. TECH.(COMPUTER SCIENCE AND ENGINEERING)	Program Code: MCSM2PUP
1. Course Name: COMPUTER ARCHITECTURE	Course Code: MCSM1103T
Course Outcomes: On completion of this course, the students will be able to • To conceptualize the basics of organizational and architectural issues of digital computer • To analyze performance issues in processor and memory design of digital computer • To understand various data transfer techniques in digital computers. • To analyze processor performance improvement using instruction level parallelism	

Program Name: M. TECH.(COMPUTER SCIENCE AND ENGINEERING)	Program Code: MCSM2PUP
Course Name: DATA STRUCTURES & ALGORITHMS	Course Code: MCSM1104T
Course Outcomes: On completion of this course, the students will be able to • Impart the basic concepts of data structure and algorithms. • Understand the concepts about searching and sorting techniques. • Understood the basic concepts about stacks, queues, linked lists, trees and graphs. • Understand about writing algorithms and step by step approach in solving problems with the help of fundamental data structure.	

Program Name: M. TECH.(COMPUTER SCIENCE AND ENGINEERING)	Program Code: MCSM2PUP
Course Name: Business Intelligence	Course Code: MCSM1105E
Course Outcomes: On completion of this course, the students will be able to • Identify the major frameworks of computerized decision support: decision support systems (DSS), data analytics and business intelligence (BI). • Explain the foundations, definitions, and capabilities of DSS, data analytics and BI. • List the definitions, concepts, and architectures of data warehousing. • Demonstrate the impact of business reporting, information visualization, and dashboards.	

- Explain data mining, neural networks, support vector machines, text analytics, text mining, sentiment analysis, web mining, web analytics, social analytics, social network analysis.
- Outline the definitions, concepts, and enabling technologies of big data analytics.
- Identify the major ethical and legal issues of analytics.
- Describe how analytics are powering consumer applications and creating a new opportunity for entrepreneurship for analytics.

Program Name: M. TECH.(COMPUTER SCIENCE AND ENGINEERING)	Program Code: MCSM2PUP
Course Name: SOFTWARE LAB-I (C++ and Data Structures)	Course Code: MCSM1106L
Course Outcomes: On completion of this course, the students will be able to • Develop solutions for a range of problems using objects and classes. • Programs to demonstrate the implementation of constructors, destructors and operator overloading. • Apply fundamental algorithmic problems including type casting, inheritance, and polymorphism. d) Understand generic programming, templates, file handling • Write C ++programs using arrays, strings, dynamic memory allocation functions • Implement ++C linear data structures like stacks, queues, linked lists using static and dynamic allocation and their applications • Implement C++ program for binary search tree and Graphs using nonlinear data structure • Understand and choose the appropriate data structure for solving real world problems.	

Program Name: M. TECH.(COMPUTER SCIENCE AND ENGINEERING)	Program Code: MCSM2PUP
Course Name: DISTRIBUTED SYSTEMS	Course Code: MCSM1201T
Course Outcomes: Upon completion of this course, students will: • Be familiar with basic networking concepts • Be familiar with computer networks, distributed systems and cloud computing concepts • Have better understanding about cloud computing and network security aspects • Be well known about the fundamentals of wireless communication technology	

Program Name: M. TECH.(COMPUTER SCIENCE AND ENGINEERING)	Program Code: MCSM2PUP
Course Name: Research Methodology	Course Code: MCSM1202T
Course Outcomes: .At the end of the course, the students will be able to:	

• Understand basic aspects of research, its types, and its scope and formulation • Have better understanding of statistical methods used for research • Develop the skills to identify the appropriate statistical techniques for the analysis of data • Analyse the data using the appropriate statistical tool • Learn how to collect, analyze, present and interpret research data.	
Program Name: M. TECH.(COMPUTER SCIENCE AND ENGINEERING)	Program Code: MCSM2PUP
Course Name: ARTIFICIAL INTELLIGENCE	Course Code: MCSM1203T
Course Outcomes: At the end of the course, the students will be able to: • design a knowledge-based system • familiar with terminology used in this topical area • Read and analyse important historical and current trends addressing artificial intelligence.	

Program Name: M. TECH.(COMPUTER SCIENCE AND ENGINEERING)	Program Code: MCSM2PUP
Course Name: Computer Graphics	Course Code: MCSM1204T
Course Outcomes: After completing this course students will be able to : • Identify and explain the core concepts of computer graphics. • Apply graphics programming techniques to design, and create computer graphics scenes. • Create effective OpenGL programs to solve graphics programming issues, including 3D transformation, objects modeling, color modeling, lighting, textures, and ray tracing	

Program Name: M. TECH.(COMPUTER SCIENCE AND ENGINEERING)	Program Code: MCSM2PUP
Course Name: DATA SCIENCE	Course Code: MCSM1205E
Course Outcomes: On completion of this course, the students will be able to: • To analyze the need and usage of various facets of data and data science process. • To understand and apply various visualization techniques. • To perform exploratory data analysis. • To implement how to manage, manipulate, cleanse and analyze data. • To understand the steps in model fitting and parameters fine-tuning. • To apply model validation techniques.	

Program Name: M. TECH.(COMPUTER SCIENCE AND ENGINEERING)	Program Code: MCSM2PUP
---	-------------------------------

Course Name: Software Lab – II (Computer Graphics)	Course Code: MCSM1206L
Course Outcomes: At the end of the course, the students will be able to: • Create 3D graphical scenes using open graphics library suits • Implement image manipulation and enhancement • Create 2D animations using tools	

Program Name: M. TECH.(COMPUTER SCIENCE AND ENGINEERING)	Program Code: MCSM2PUP
Course Name: Network Security	Course Code: MCSM2301T
Course Outcomes: Upon completion of this course students will be able to: • Have internalized the fundamental notions of threat, vulnerability, attack and countermeasure. • Have a theoretical understanding of the principles underlying cryptography and cryptanalysis and have a technical understanding of the main cryptographic concepts and technologies available today, including symmetric and asymmetric encryption, hashing, and digital signatures. • Balance their knowledge of attack and defence mechanisms against the ethical and social norms of society, and act responsibly.	

Program Name: M. TECH.(COMPUTER SCIENCE AND ENGINEERING)	Program Code: MCSM2PUP
Course Name: SOFTWARE ENGINEERING	Course Code: MCSM2302T
Course Outcomes: At the end of the course, the students will have: • Knowledge of basic SW engineering methods and practices, and their appropriate application; • A general understanding of software process models such as the waterfall and evolutionary models. • An understanding of the role of project management including planning, scheduling, risk management, etc. • An understanding of software requirements and the SRS document. • An understanding of different software architectural styles. • An understanding of implementation issues such as modularity and coding standards. • An understanding of approaches to verification and validation including static analysis, and reviews. • An understanding of software testing approaches such as unit testing and integration testing. • An understanding of software evolution and related issues such as version management. • An understanding on quality control and how to ensure good quality software.	

- An understanding of some ethical and professional issues that is important for software engineers.
- Understanding of significance of teamwork and project based learning

Program Name: M. TECH.(COMPUTER SCIENCE AND ENGINEERING)	Program Code: MCSM2PUP
Course Name: DIGITAL IMAGE PROCESSING	Course Code: MCSM2303T
Course Outcomes: Upon completion of this course students will be: • Familiar with basic image processing techniques for solving real problems. • Have sufficient expertise in both the theory of two-dimensional signal processing and its wide range of applications, for example, image restoration, image compression, and image analysis. • Analyze general terminology of digital image processing. • To examine various types of images, intensity transformations and spatial filtering. • To develop Fourier transform for image processing in frequency domain. • To evaluate the methodologies for image segmentation, restoration etc. • To implement image process and analysis algorithms. • To apply image processing algorithms in practical applications	

Program Name: M. TECH.(COMPUTER SCIENCE AND ENGINEERING)	Program Code: MCSM2PUP
Course Name: OBJECT ORIENTED ANALYSIS AND DESIGN USING UML	Course Code: MCSM2304E
Course Outcomes: After completing this class, student will be able to: • Describe the three pillars of object-orientation and explain the benefits of each. • Create use case documents that capture requirements for a software system. • Create class diagrams that model both the domain model and design model of a software system. • Create interaction diagrams that model the dynamic aspects of a software system. • Explain the facets of the Unified Process approach to designing and building a software system. • Describe how design patterns facilitate development and list several of the most popular patterns.	

Program Name: M. TECH.(COMPUTER SCIENCE AND ENGINEERING)	Program Code: MCSM2PUP
Course Name: SOFTWARE LAB – III (Digital Image Processing)	Course Code: MCSM2305L
Course Outcomes: Upon completion of the course, students will have the ability to: • Describe the theory and principles of image and video processing techniques	

- Illustrate the theory and principles of image and video processing techniques
- Define algorithms for image enhancement and restoration
- Identify image transformations
- Produce image transformations
- Define image coding and compression techniques
- Propose image coding
- Select the appropriate compression technique
- Design software using MATLAB

Program Name: M. TECH.(COMPUTER SCIENCE AND ENGINEERING)	Program Code: MCSM2PUP
Course Name: Research Project	Course Code: MCSM2306P
Course Outcomes: : Upon completion of the course, students will have the ability to: • Demonstrate sound fundamentals in a chosen area of computing • Identify and formulate a problem of research interest in the chosen area of computing • Analyse the computing problem and propose solutions • Apply the emerging technologies in solving some challenging problem in chosen area • Effectively communicate the work at all stages of the project	

Program Name: M. TECH.(COMPUTER SCIENCE AND ENGINEERING)	Program Code: MCSM2PUP
Course Name: Dissertation	Course Code: MCSM2401D
Course Outcomes: students will have the ability to: • Identify a suitable problem to be solved computationally • Reflectively analyze proposed solutions to the identified computing problem • Design and develop solutions to the problem and analyze results • Prepare a thesis and defend the thesis on the work done • Augment the knowledge base in the chosen area of computing, adhering to ethical practices at every stage	